



EUROPEAN
WALKING
FOOTBALL
LEAGUE



Rules of the game

January 2022 (1st delivery phase) version

Walking Football League – Rules of the game

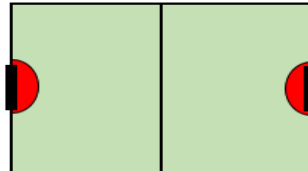
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1. The field

1. The size of the pitch is 42 x 21 meters.
2. The goal size is 1-meter (height) x 3-meters (width).
3. The size of the box around the goal is 5 meters wide and 1 meter long and has a semi-circular shape.
 - 3.1. None of the players is allowed to enter the box.



2. The ball

4. The official ball size is 5.

3. The players

5. Each team consists of 6 players and a maximum of 4 substitutes.

4. Conduct

6. Players cannot run while moving around the pitch, whether they have possession of the ball or not. One foot must be touching the ground at all times.
 - 6.1. When a player infringes this rule, an indirect free kick is awarded to the opposing team.
 - 6.2. The indirect free kick will be taken from the position where the player started running.
7. There are no goalkeepers and playing the ball with the hand is forbidden for every player, including the last player on the field.
8. It is not allowed to play the ball above 1-meter (the height of the crossbar).
9. Physical contact, sliding, tackling, and pushing are forbidden and it will be penalized with an indirect free kick for the opponent.
10. A goal cannot be scored from a team's own (defensive) half.

11. Substitutions are unlimited and can take place at any time from any spot on the field.
12. The referee will hand a yellow or a red card if the players do not follow the rules.
 - 12.1. A yellow card equals a 2-minutes suspension, in which the player getting the yellow card cannot be replaced by another teammate. A yellow card will be awarded for multiple minor fouls.
 - 12.2. A red card equals a suspension for the remaining of the game, in which the player getting sent off cannot be replaced by another teammate. A red card will be awarded for dangerous actions and bad language.
 - 12.3. The criteria for the referees to award a yellow, red, or no card depends on the following:
 - Careless action: no card.
 - Reckless action: yellow card.
 - Dangerous action: red card.
13. If a clear goal opportunity is prevented by illegal means (such as a handball, a foul, or by entering the box), a penalty kick will be awarded for the attacking team.
 - 13.1. A penalty shot will be taken from the middle line with no opponents standing in the way between the penalty shooter and the goal.

5. Equipment

14. Players will wear adequate shoes for the football match surface, they will wear matching football kits that are clearly distinguished to their opponents, will be recommended to wear shin pads, and will not be allowed to wear jewellery.

6. Length of the match

15. The playing time is to be decided by each local league organizer depending on the number of matches played on match day.

7. Start and Restarts

16. Kick-off: the team arranged as the home team in the schedule will kick-off from the middle line.

17. Kick-off: after every goal, the team receiving the goal will kick-off from the middle line.
18. Kick-in: a kick-in will take place every time the ball goes outside of the playing field on either side of the field, on the spot where the ball crossed the line.
 - 18.1. The opposite players must keep a distance of 3 meters.
 - 18.2. At the moment of the kick-in, the ball must be dead.
 - 18.3. If the ball crosses the line in either end line, a corner kick or goal kick will be awarded depending on who touched the ball last
 - 18.4. A player cannot score directly from a kick-in. If the ball deflects on another player and enters the goal, the goal will be allowed.
19. Free-kick: an indirect free kick is awarded for any rule violation.
 - 19.1. A player cannot score directly from a free-kick. If the ball deflects on another player and enters the goal, the goal will be allowed.
 - 19.2. The defenders must keep at least 3 meters from the ball.
 - 19.3. If the distance to the box is less than 3 meters, the free-kick will be spotted in the original place where the free-kick was called. In this case, the wall can stand on the line of the box at a shorter distance than 3 meters
20. Penalty-kick: a penalty-kick will be awarded when a clear goal is denied by the defenders by breaking the rules, such as using their hand, fouling the attacker, or entering the box.
 - 20.1. A penalty kick will be taken from the middle line and nobody will be allowed to stay between the ball and the goal.
21. Corner kick: a corner kick will be awarded when the defending team is the last to touch the ball before it goes through the end line.
 - 21.1. A goal may be scored directly from a corner kick.
 - 21.2. An own goal may be scored directly from a corner kick.
 - 21.3. Defenders must keep at least 3 meters distance to the ball.
22. Goal kick: a goal kick will be awarded when the attacking team is the last to touch the ball before it goes through the end line.
 - 22.1. A goal cannot be scored directly from a goal kick.

22.2. The goal kick will take place one meter from the end line, on the side of the goal box where the ball crossed the end line.

22.3. Defenders must keep at least 3 meters distance to the ball.

23. In the case of an event that is not registered in this rule book, the referee will have the last word to decide on the fairest call for both teams.